AMENDMENTS TO THE CLAIMS

The following listing of claims will replace all prior versions and listings of claims in the application.

1. (Currently Amended) A method of navigating a menu structure within an electronic product, comprising the steps of:

identifying a <u>path sequence by which a first location</u> within a menu in response to initial would be reached by user navigation to said first location via sequential manipulation of a manual user interface of said electronic product;

obtaining a first utterance of speech comprising at least one word chosen by a user of said electronic product;

storing said first utterance of speech chosen by said user as a model in a user-built lexicon;

associating said first utterance with said <u>path sequence by which said first</u> location would be reached and generating therefrom a stored first location;

obtaining a second utterance of speech; and

matching said second utterance with said model of said first utterance to identify said stored first location within said menu; and

subsequently navigating to said first location in response to said matching by automatically performing said path sequence.

2. (Currently Amended) A method of navigating a menu structure within an electronic product, comprising the steps of:

identifying a user-selected navigation path <u>sequence</u> through said menu structure to a first location within said menu in response to user navigation to said first location via sequential manipulation of a manual user interface of said electronic product;

obtaining a first utterance of speech comprising at least one word chosen by a user of said electronic product;

storing said first utterance of speech chosen by said user as a model in a user-built lexicon;

associating said first utterance with said navigation path sequence; obtaining a second utterance of speech; and

matching said second utterance with said model of said first utterance to retrieve said navigation path sequence associated with said first utterance; and

using said retrieved navigation path <u>sequence</u> to navigate to said first location within said menu <u>by automatically performing said path sequence in response to said matching</u>.

3. (Original) The method of claim 2 further comprising storing said navigation path as a sequence of navigation steps leading to said first location.

- 4. (Original) The method of claim 2 further comprising storing said navigation path as a semantic sequence of navigation steps leading to said first location.
- 5. (Original) The method of claim 2 wherein said menu structure includes associated text and said method further comprises storing said navigation path as a semantic sequence of text associated with the navigation steps leading to said first location.
- 6. (Original) The method of claim 2 further comprising constructing a speech model associated with said first utterance and associating said speech model with said navigation path.
- 7. (Original) The method of claim 2 further comprising using a speech recognizer to compare said first and second utterances in performing said matching step.
- 8. (Original) The method of claim 2 further comprising constructing a speech model associated with said first utterance and using said speech model to populate the lexicon of speech recognizer; and

using said speech recognizer to compare said first and second utterances in performing said matching step.

- 9. (Original) The method of claim 2 wherein said step of identifying a user-selected navigation path comprises displaying said first location on a visible display associated with said electronic product and prompting said user to provide said utterance.
- 10. (Original) The method of claim 2 further comprising providing user feedback of the association between said first utterance and said navigation path by said first location on a visible display associated with said electronic product and producing an audible representation of said first utterance.
- 11. (Original) The method of claim 1 further comprising providing user feedback of the association between said first utterance and said navigation path by said first location on a visible display associated with said electronic product and producing a textual representation of said first utterance.
- 12. (Original) The method of claim 10 wherein said audible representation is provided by storing said first utterance as audio data and replaying said audio data at user request.
- 13. (Original) The method of claim 11 wherein said textual representation is provided using a speech recognizer.

- 14. (Original) The method of claim 11 wherein said textual representation is provided by storing text data associated with said first utterance and displaying said text data at user request.
- 15. (Currently Amended) A voice binding system to aid in user operation of electronic devices, comprising:

a menu navigator that provides a traversable menu structure offering a plurality of predefined menu locations, wherein said menu navigator is operable to allow a user to identify a path sequence for navigating to one of said predefined menu locations via sequential manipulation of a manual user interface of said menu navigator that results in user navigation through said menu structure to said predefined menu location;

a speech recognizer having an associated lexicon data store;

a processor for adding user-defined speech to said lexicon; and

a voice binding system coupled to said menu navigator for associating said user-defined speech with said <u>path sequence for navigating to said identified one</u> of said predefined menu locations within said menu structure, wherein said menu navigator is operable to traverse to said identified menu location in response to a spoken utterance corresponding to said user-defined speech <u>by automatically performing said path sequence</u>.

- 16. (Original) The voice binding system of claim 15 wherein said menu navigator includes at least one navigation button operable to traverse said menu structure.
- 17. (Original) The voice binding system of claim 15 wherein said voice binding system stores predefined menu locations as traversal path sequences.
- 18. (Original) The voice binding system of claim 15 wherein said voice binding system stores predefined menu locations as semantic sequences.
- 19. (Original) The voice binding system of claim 15 further comprising user feedback system operable to audibly reproduce the user-defined speech associated with predefined menu locations.
- 20. (Previously Presented) The voice binding system of claim 19 wherein said user-defined speech is stored as recorded speech waveforms and wherein said user feedback system replays said waveforms in response to user navigation to associated predefined menu locations.

- 21. (Previously Presented) The method of claim 2, further comprising identifying said navigation path via user navigation to said first location through said menu structure from a user-selected point in said menu structure, said path being identified as a sequence of steps executed by said user in manipulating said manual user interface from said user-selected point to said first location.
- 22. (Previously Presented) The method of claim 21, further comprising ascertaining user selection of said user-selected point in response to user manipulation of said manual user interface in a predefined manner at a point in time after the user has navigated to that point in said menu structure, but before the user has navigated away from that point.